



AIDES AUX GARDIENS

1) Les angles 1,2,3 et zones mortes

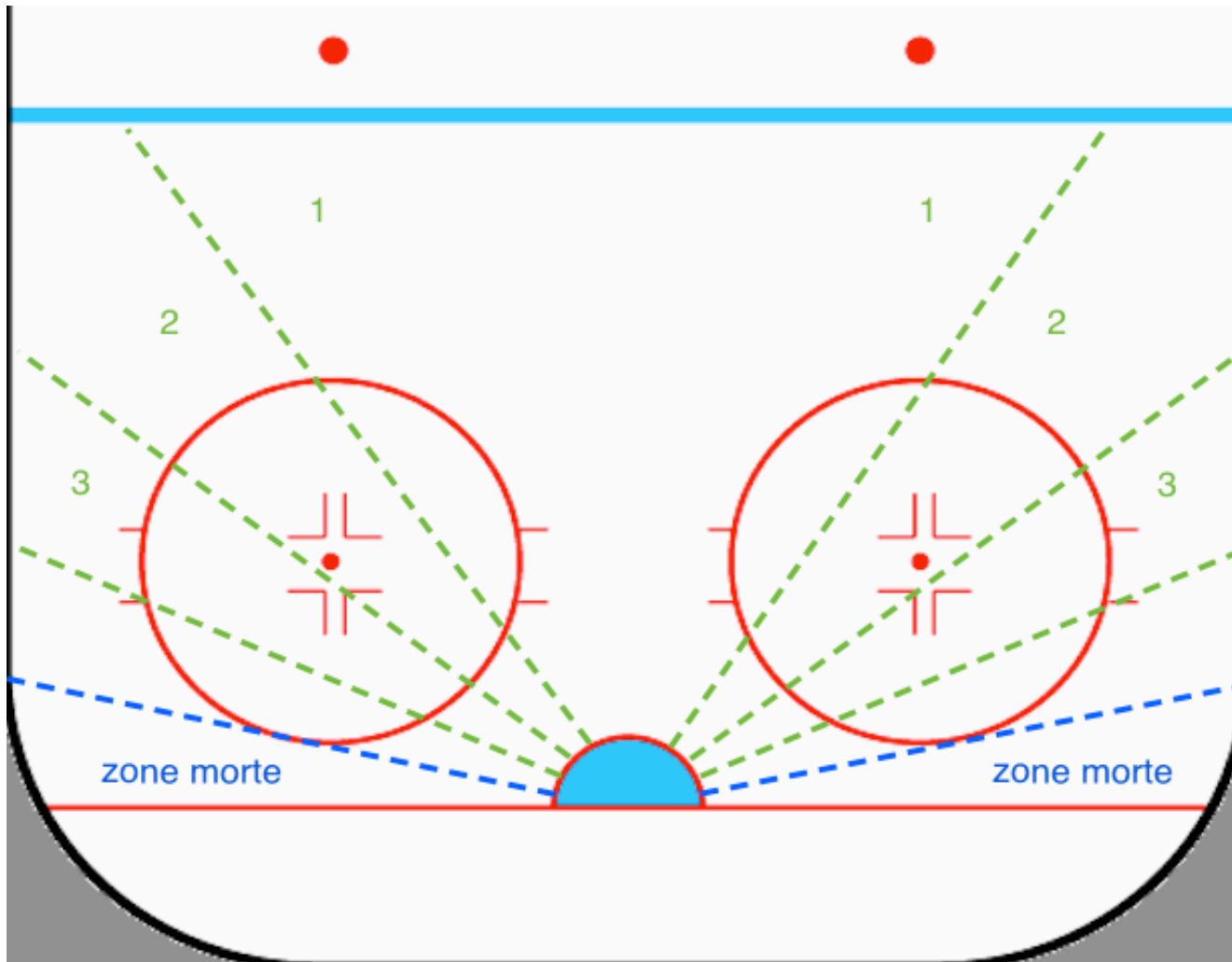
2) Les zones A,B,C

3) Les placements slots

4) La zone de reverse

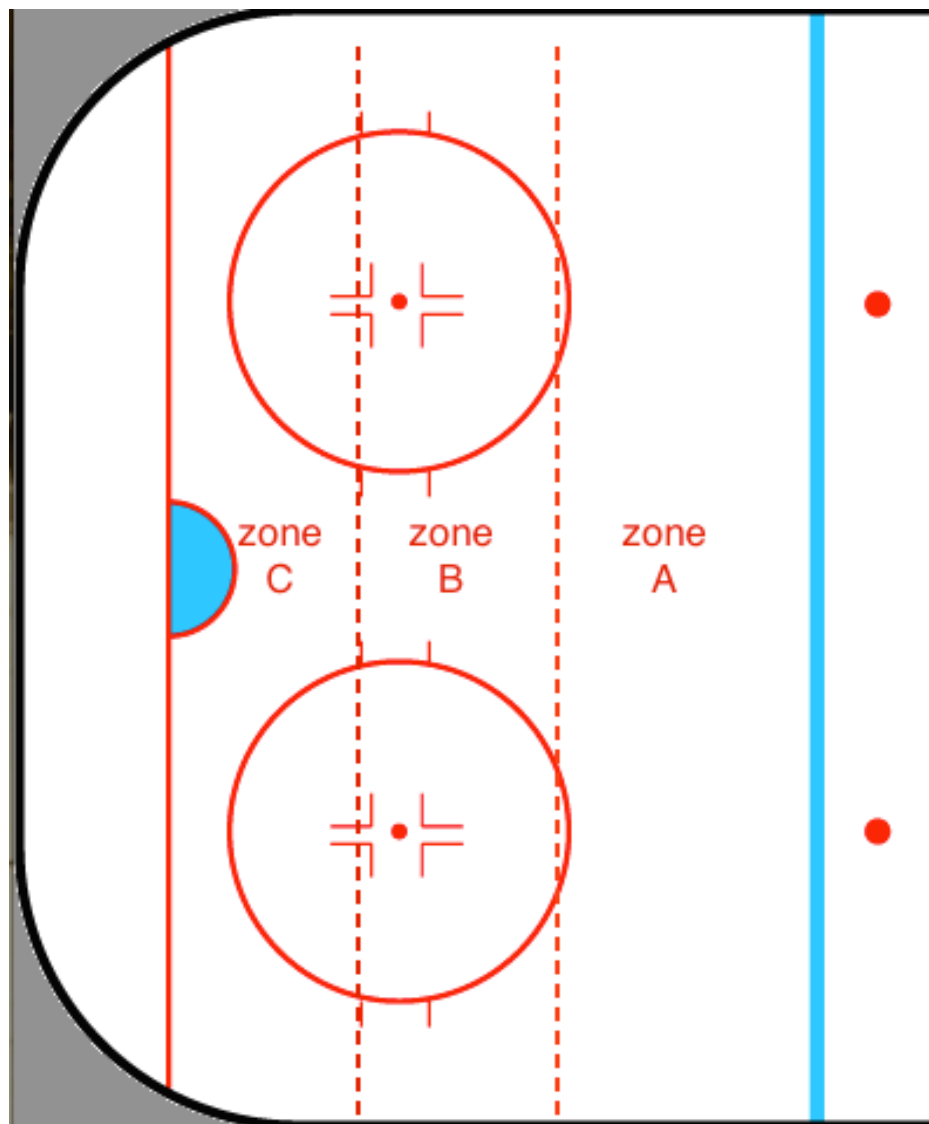


Les angles 1,2,3 et zones mortes



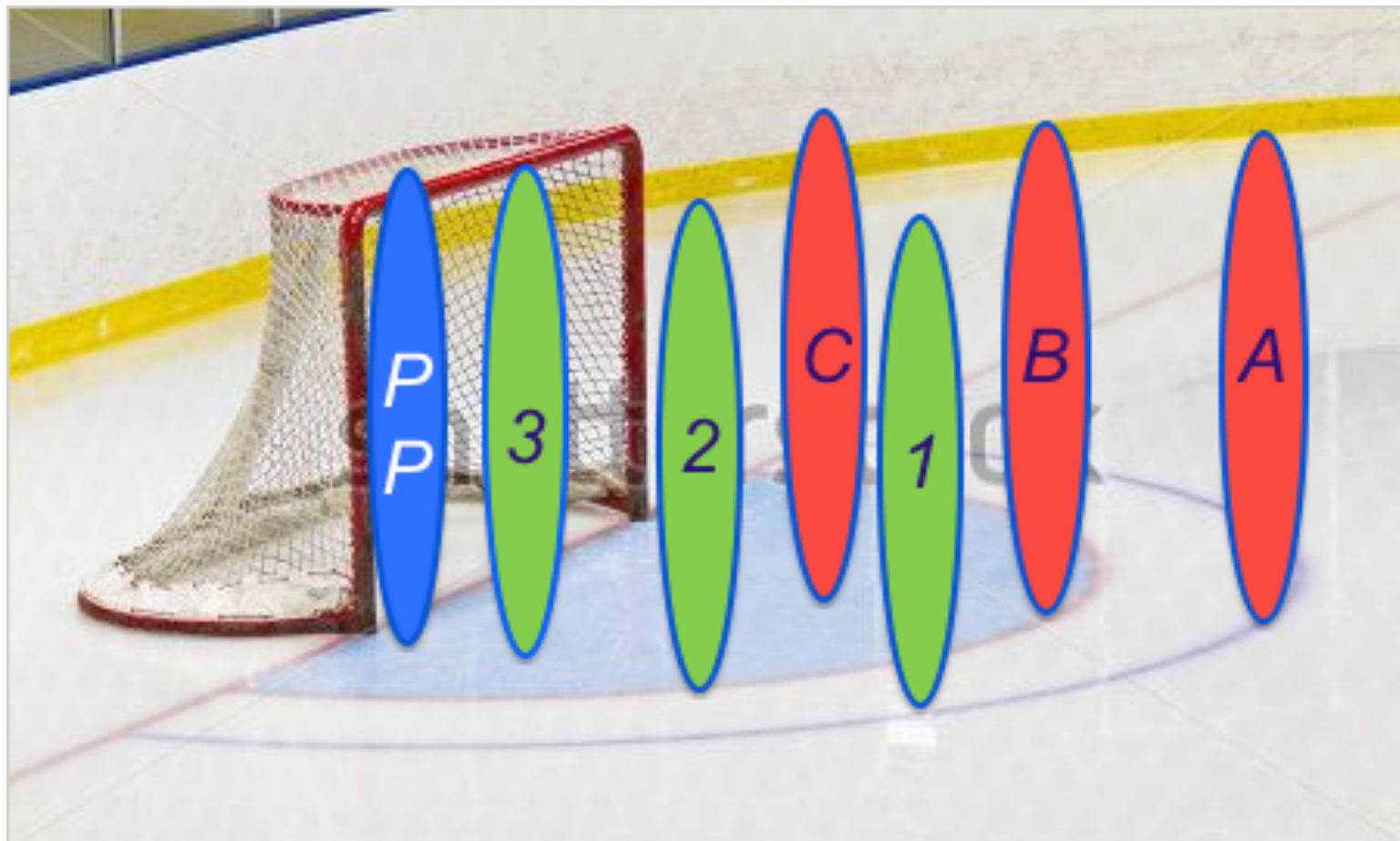


Les zones de shoot A,B,C





Les placements 1,2,3 et A,B,C



La zone de reverse

